# Audio/Visual Options

This utility allows you to set the appearance for various echo's (displays) that Little Star will make and allows you to set what sounds will occur for various events.

There are a lot of options here...   if you are happy with the defaults, you don't have to bother with this program at all.   The display options were primarily added for people who want to change the background color for their windows in mIRC's color options.   Dark echo's are hard to read on dark backgrounds.   This utility will allow you to set them in whatever way you think will compliment your choice of windows colors.

## Changing Display Appearances

From the "Display" tab, select any item in the list.   You will see an explanation as to what that item is referring to and you will be shown how it will appear.   To change the colors, click your mouse in the text label to be changed.   You will be presented with a color menu...   click the color you want and you're done!

Also, some displays have other options, such as where the display should be seen (i.e. active window, status window, appropriate channel window).

## Changing Sounds

From the "Sounds" tab, select the event you wish to view or change the sounds for.   For most events, you can choose no sound ("none"), ding, speak (which uses a speech modulator to verbally notify you), or play a wave file.   If you select "Play Wave", click the button to select the wave file.   Note that the default directory that opens to is mIRC's .wav directory.   However, you can select .wav's from any directory.

If you tell it to play a wave file for an event but do not specify a wave file to play, that option will default back to "ding".

There are 3 other buttons in this tab...   **No Sound**, **All Speak**, and **All Ding**.   These will set every sound option and are useful if you want to make a global change without having to go thru every individual option.

Also, note that if you have an option set to play a wave file, then later change it to something else, that wave file will still be remembered.   This way, you can change it back to "Play Wave" without having to select the wave file again.   But, if you insist on clearing that button, click it and press **Cancel** when the "Select File" dialog comes up... the button will be cleared.

That's about it!

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